



Fluency

James Bennett

Project Manager,
Computer Science MS

Zachary Zimmerman

HCId MS

Michael Zlatkovsky

Computer Science PHd

The Problem

- Users normally have no way of defining interaction themselves
- Software development is a very slow process



Fluency

- UI Designer for non-programmers
 - Designers
 - Users
- Aims to:



Cost



Speed



Creating Functionality

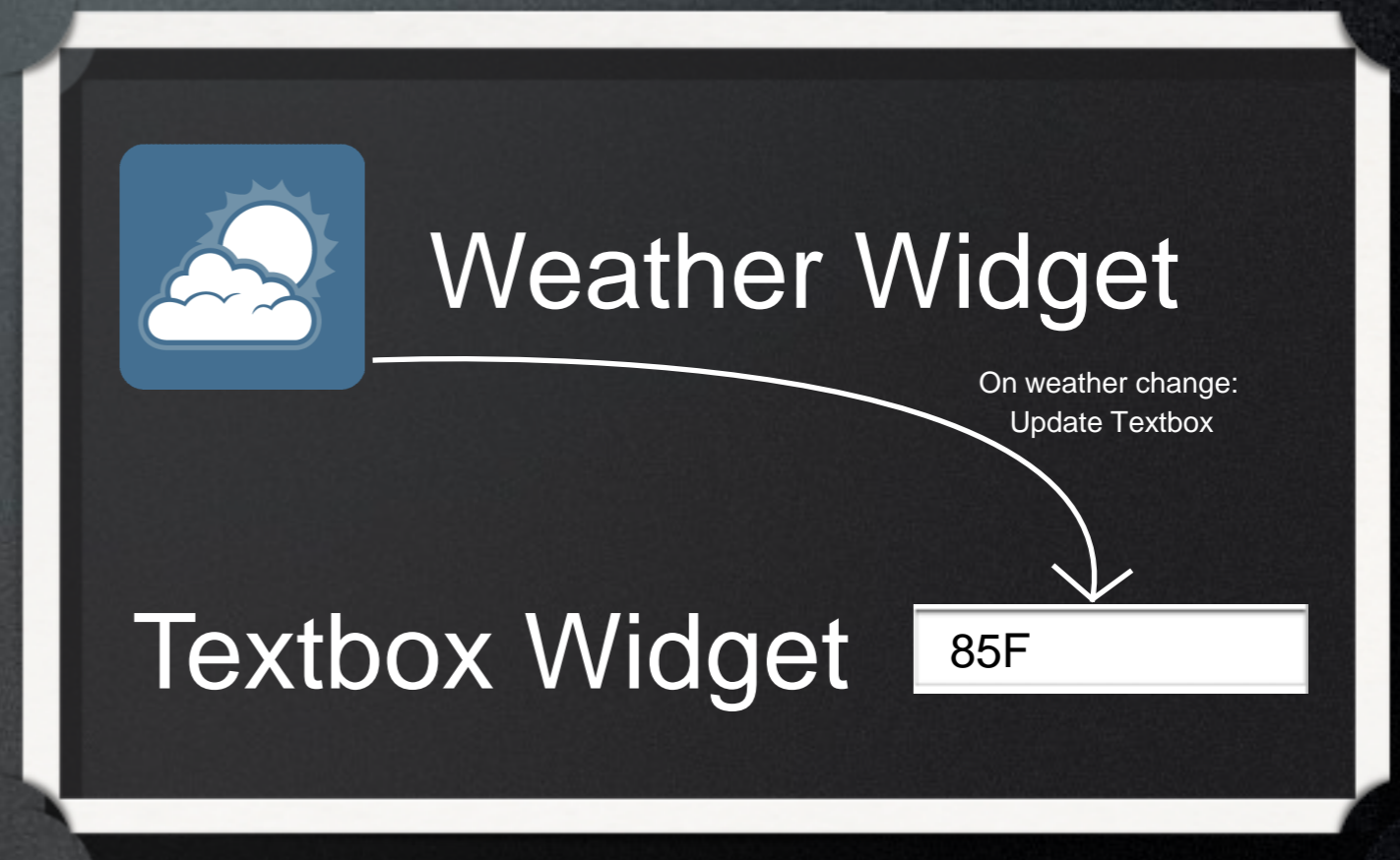
- To Create Functionality the user must:
 - Select Widgets
 - Wire Widgets together using “Pipes”

QuickTime™ and a
H.264 decompressor
are needed to see this picture.

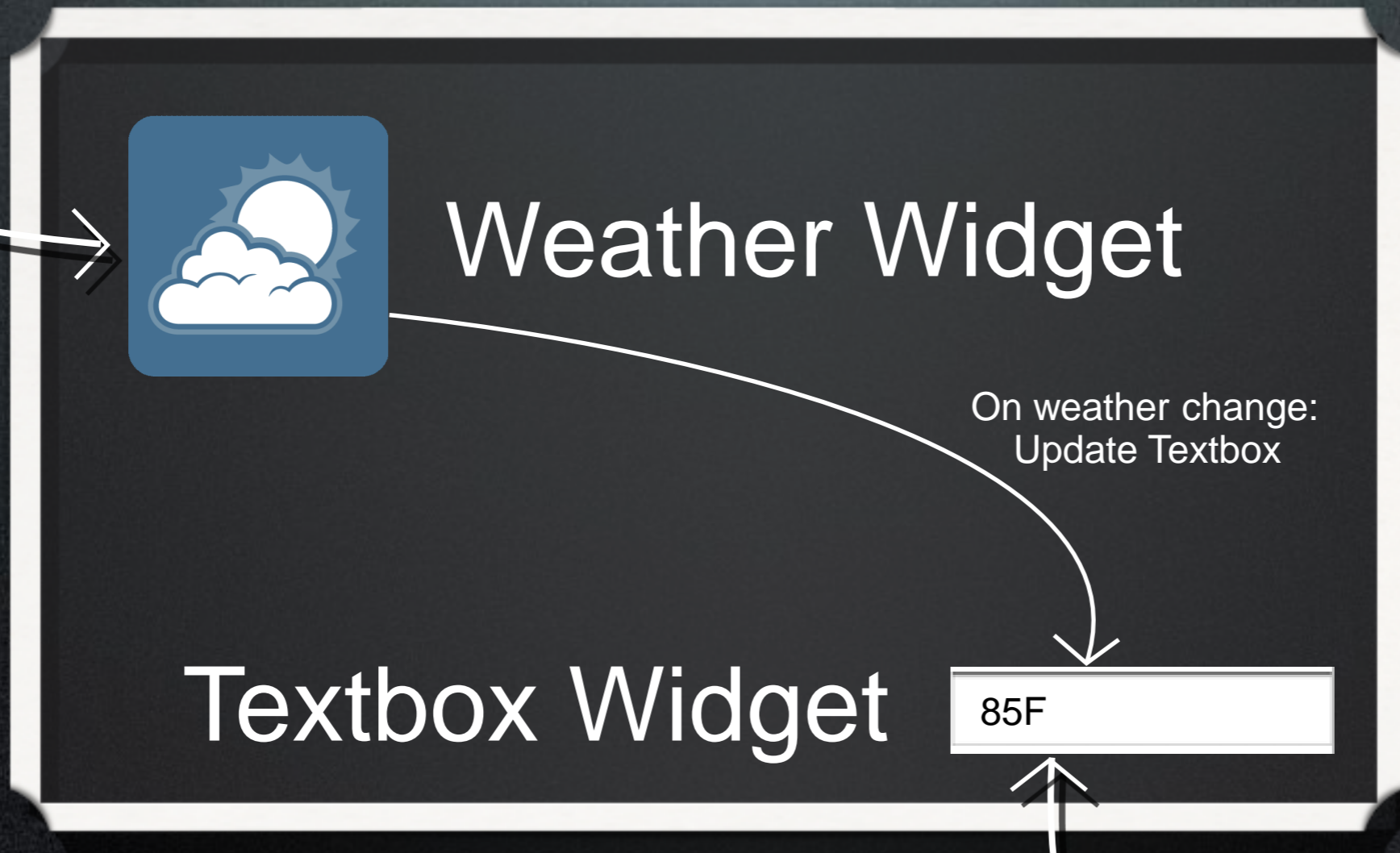


Widgets

- Nuggets of functionality
- Properties
- Actions



Non-visual Widget



On weather change:
Update Textbox

Textbox Widget

85F

Visual Widget

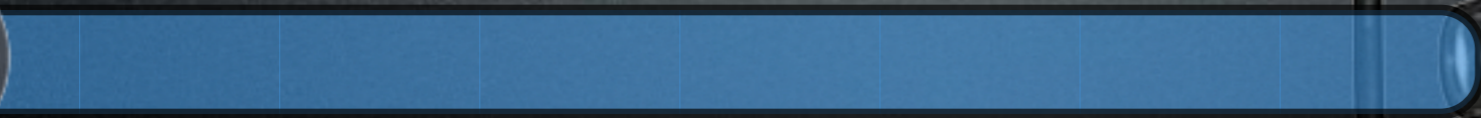


Fluency

Pipes



Faucet



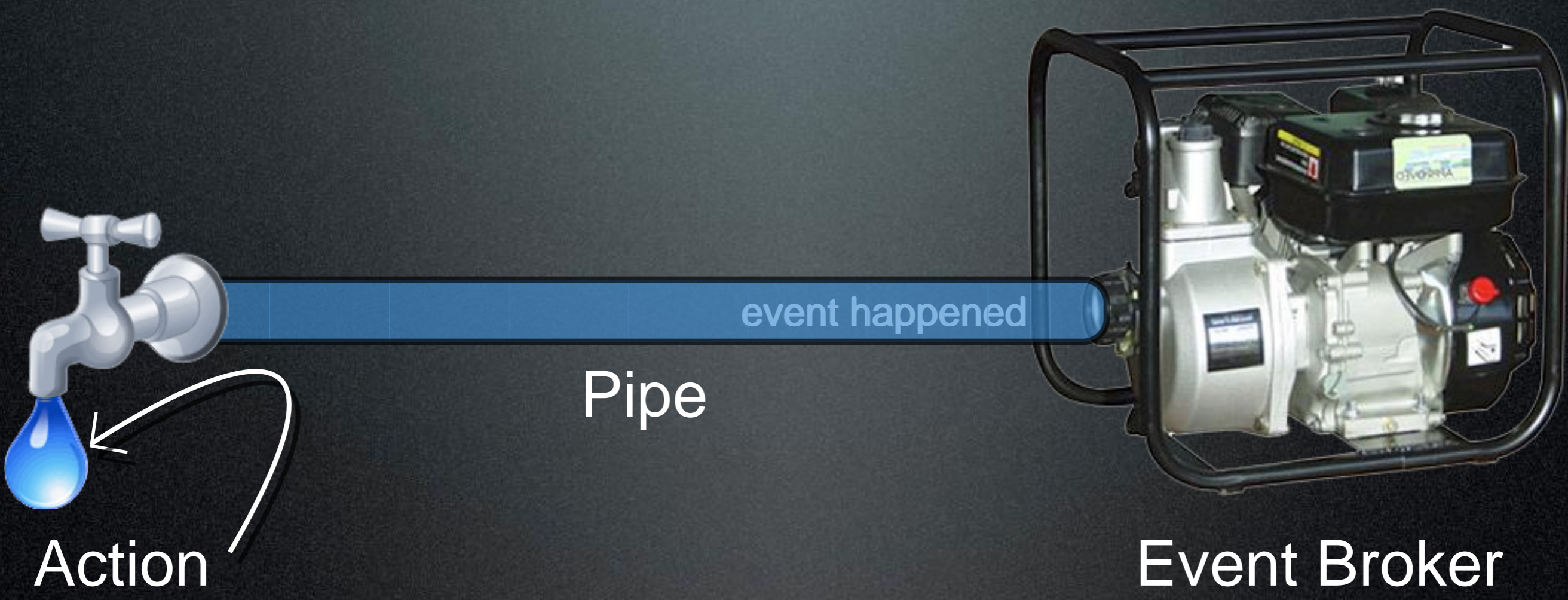
Pipe



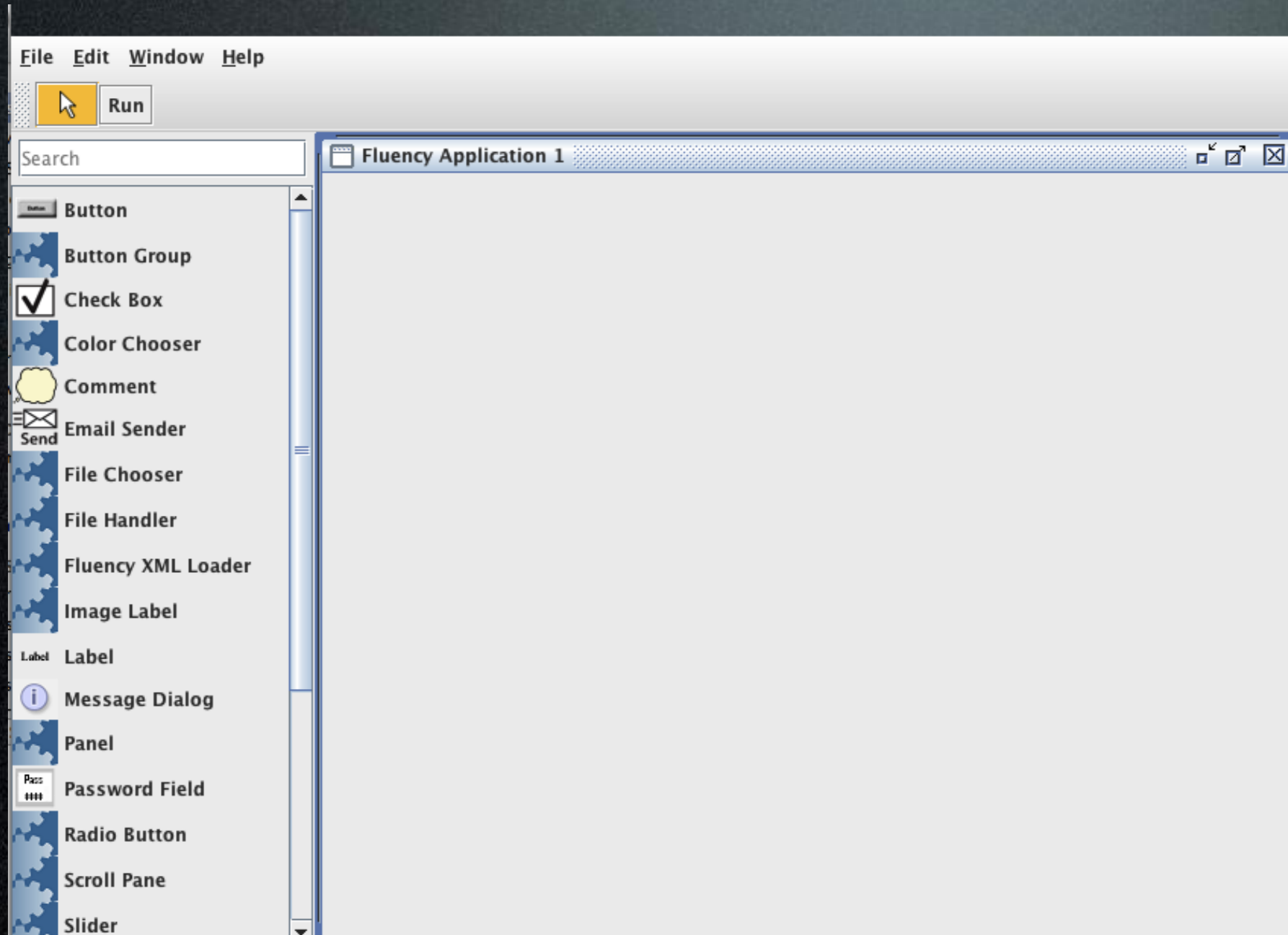
Water Pump



Pipes



Molecules

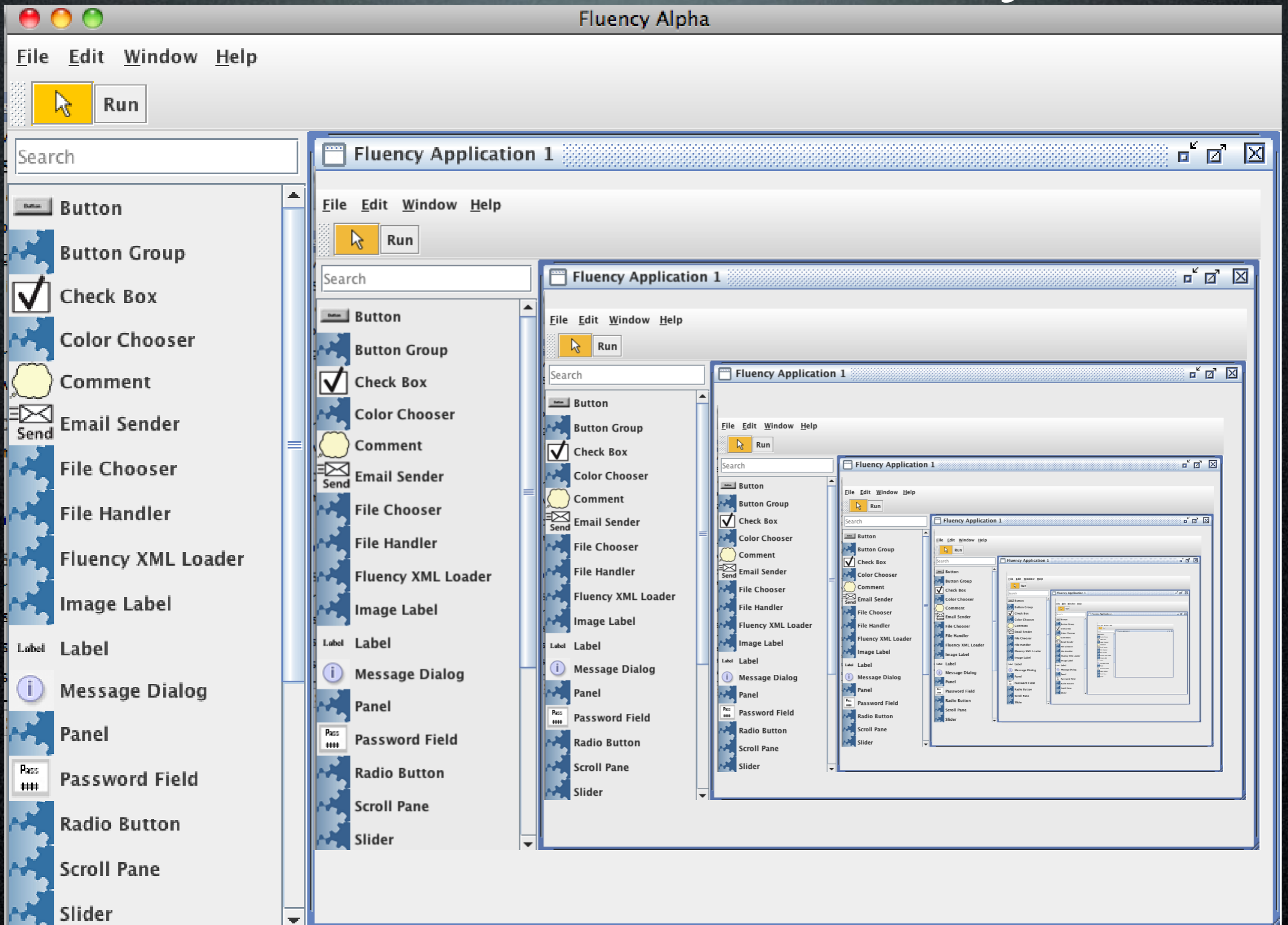


Molecule



Fluency

Recursive Fluency



This week

- Pipe representation mostly redone
- Actions can be deleted
- Pipe creation GUI simplified
 - Trimmed fat
- Connect to existing actions



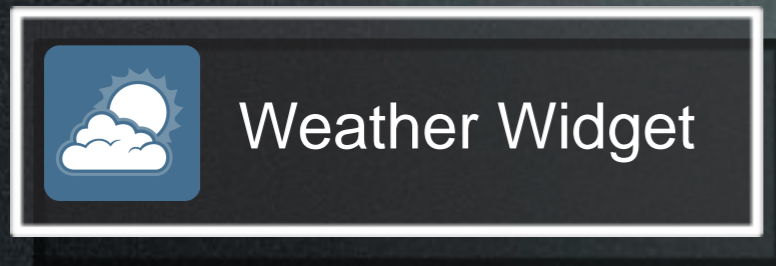
Next Week's Goals

- Connecting arguments to actions
- Finish reworking of the Pipe Representations
- Icons for all widgets!

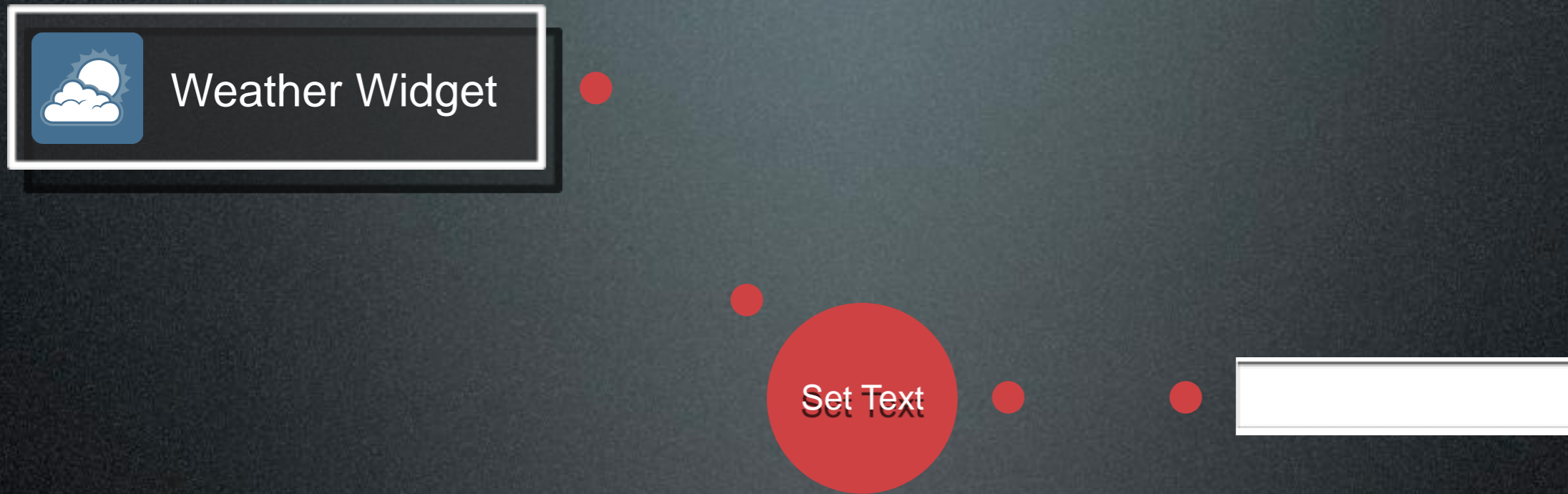


Thank you

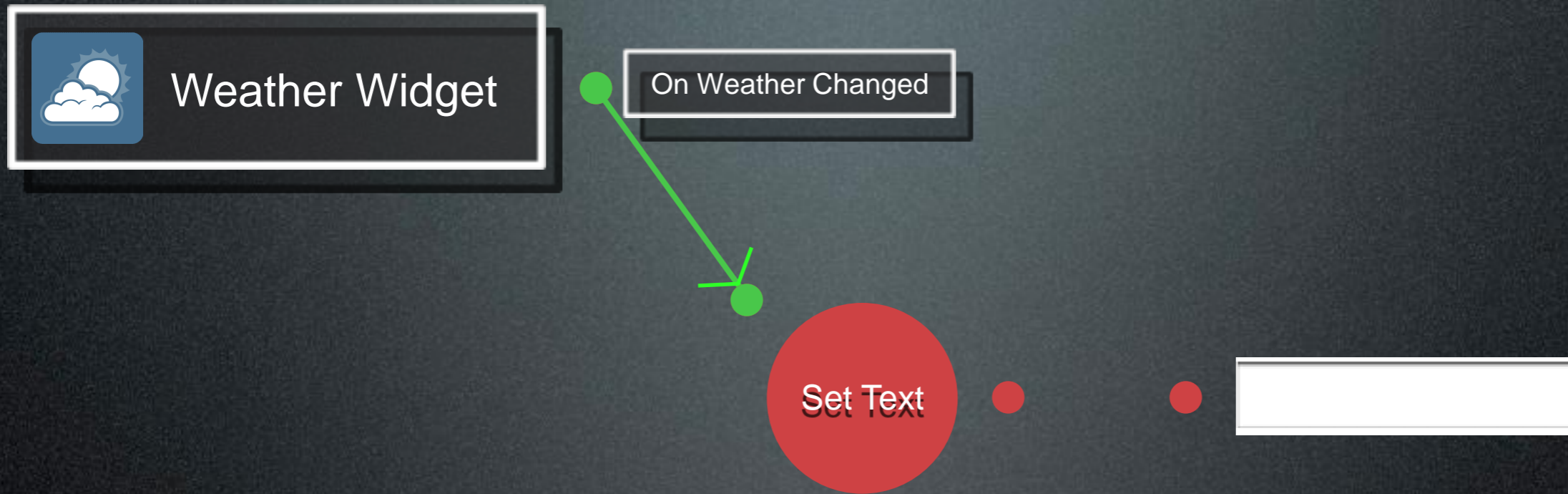
Pipe Concept



Pipe Concept



Pipe Concept



Future of Pipes

